

Video 175: Wheels within Wheels

by Wes Penre, August 28, 2019

*The video to this transcript can be found on our YouTube channel:
https://www.youtube.com/channel/UC0RVai_3hFfj75juEEcwNog/videos*



It can be very difficult to grasp how time and no-time works. Although we've said earlier that our video series on time is a hypothesis, we notice that it answers more questions than not. Also, questions we had earlier that we didn't know the answers to now fit in nicely. This is at least an indication that we're on the right track. However, there are still things to take into consideration that need to be answered, and we are currently pondering these aspects of the hypothesis. Your input in the comment section is extremely helpful and valuable because it makes us all think! So, please express your thoughts on this matter, if you want to.

The secret societies, sitting on a lot of occult knowledge, have been talking about “wheels within wheels” since ancient times, without really explaining what that means. Still, paintings, drawings, and other artwork, created by initiated artists, show in plain sight what we’ve been talking about recently. One of these drawings can be seen right now on the video screen. It shows a man, peeking through the Firmament, getting a glimpse of how this Patrix is constructed. What he sees are gears and wheels within wheels. He is peeking into the “4th Dimension,” which by many is considered the dimension of time.

In order to grasp this entire concept, we need to use analogies and metaphors. This is how Ariel and I have learned, too. So, let’s imagine that we are in a movie theater and watch a movie from beginning to end. This is the movie about your life, including all other characters you’ve interacted with or know exist. There are around 8 billion characters in this movie—as many as there are people on this Earth right now. Like with any movie, you can theoretically stop and start it and go back to the beginning and start all over, if you like.

Our reality is like a movie where all characters are interactive and can make their own choices. The director of the movie (En.ki) had a somewhat fluid script—a basic idea of how this movie was going to turn out—but it is up to the characters to write the detailed plot and to incrementally change it.

So, you live your whole life from beginning to end, and then you die. Whatever happened throughout your life is *your* complete movie by the time you die. You then leave the movie, just like a character in a theater movie would if he dies. However, the movie goes on without you because there are 8 billion other characters in the same movie, living *their* lives. You go to the Between Lives Area (BLA), and the Overlords replay the movie for you from beginning to end—the movie that *you* were part in, and your karma is discussed. An agreement is made between you and the Overlords that you need to go back and do it again, until you get things right. So, you are recycled back into the same life, starting out as a baby again. You have the same parents and siblings, you’re living in the same house, having the same neighbors, etc.

Now, let’s say that in your previous life, you died when you were 40 years old, and your parents were 65 years old at the time—in other words, they outlived you, and there was 25 years age difference between you and them. They will continue playing out the movie of their life after you expired, and let’s say they both die when they are 95 years old. How does that work when you are recycled back again into a repeated life, where your parents are 25 years old again when you are born? After all, your parents still have 30 years to live from your last lifetime.

If we can imagine that time and space are illusions--they don't exist in the manner we perceive them in this slow and dense reality. Instead, picture yourself staying put, not really travelling anywhere outside of yourself. You only travel with your mind (this is also the key to nano-travel, which I wrote about in the WES PENRE PAPERS [WPP]). The same thing goes for your parents and everybody else who is incarnated in the world at the same time as you are now. Everybody lives in their own individual "mind-space" and "dream up" the lifetime they're living, thinking that they are moving in 3-D through space and time when they're not—quite similar to the Matrix **movies**.

We are trained and manipulated to think that we live in linear time—we are born, we grow up, and we die, but our entire lifetime/movie is there, all at the same time because all that exists is a constant NOW. If we continue with the previous train of thought, you go on reliving your life in a new incarnation (being recycled), and when you're born, your parents are 25 as usual, but in another part of the movie, they are 65 and appear to be on another wheel of time--another lifetime compared to this new one of yours. We could say that they operate on a parallel timeline. Then, let's say you are making very similar decisions in your new life as you did in your previous one, until you reach the age of 5. Then, you make a completely new choice that you've not made in other lifetimes. This will also to a certain degree affect your parents in your previous life where they are 65, as well as in your current life--it's all interactive and basically timeless. The same goes for your parallel incarnations, beings experienced by other aspects of your soul—separated only by a veil of amnesia. What they are doing in their lifetime affects you in your current life and vice versa because you are all connected—you are all aspects of the same original soul.

Here is an example that might feel familiar: you listen to a piece of music that you loved when you were 15 years old. Suddenly, it feels like you're *back* to the "time" when you were 15. You can smell, feel, hear, and see exactly what happened, as if you were there, and you might even get emotional. Why? Because in your mind, you *are* back—there is no time involved. All you're doing is to shift your focus from when you're 25 and back to when you "were" 15 with full perceptions. Then, you shift it back to 25 again and continue your current life cycle. Thus, you can alternate your focus between the two, back and forth, but you are still aware that you are in two places at the same time. This is how nano-travel works—time is irrelevant, you just shift your focus and vibration to another "location" in your mind. Here, in this Construct, we are doing this all the time, but we are not aware of it because of the veil of amnesia—both between lives in one particular life cycle and across the lines of time, pertaining to your other soul aspects in different perceived time periods. If you didn't have amnesia, you could shift your focus at will between your different simultaneous lives and any parallel "timeline" you wish to experience.

From each soul aspects' perspective, your Patrix existence can be compared to a wheel. The core of the wheel is you, the basic genuine soul, and the spokes are the connection to the outer part of the wheel—each spoke connected to a certain point on the wheel, i.e. that's one aspect of you, living your life on that particular spot on the wheel, and you're traveling back and forth on that spoke, repeating life after life. Another spoke might lead to an aspect of you that is repeating a life cycle in the 1500s, and so on. Every time you repeat a cycle, you make different choices, based on your reactions to your environment in that particular life. People in your environment and their behavior might have changed slightly since you were there last time because they are also making new choices, and new opportunities for "growth" or "decline" open, respectively, as you go along. Maybe, one day, you will be able to crack the outer part of the wheel and slip through the crack. This is not the Grid, but an opening to the non-physical realm, which New Agers call the 5th Dimension. You are now invited by the Overlords to continue on En.ki's Ascension Program, as discussed in previous videos—but *only* the aspect of you that cracked the wheel. The other aspects of you have yet to do the same thing before *they* also can "ascend." Eventually, all aspects will ascend and unite into one whole soul again with everything that entails; something that will be discussed in an upcoming video.

This is one way of looking at the wheel of time, but there are others, as well. One could look at it from the perspective of the entire soul group, but that's beyond the scope for this video.

As mentioned earlier, everything is interactive—even your previous life, where your parents might be 65 years old, while they are 25 in your new life, in which you are back to being a baby. This is where the concept of "wheels within wheels" are coming into the picture. All wheels of time intersect, creating our collective reality. Every time you make a new, genuine decision in your current lifetime, you affect everything else—even your previous life and your 65-year-old parents, as well as the 25-year-old ones. Everything is fluid because we are all ultimately connected through the Grid, containing the entire mass consciousness, so wheels intersect with each other and affect everything **else**.

Well, then it should be a piece of cake to ascend, then, you might say. In fact, it's quite the opposite—because we are interwoven in each other along the lines of time and have amnesia, which affects our ability to have full freewill, we are affected by everybody else, and particularly those we are in direct connection with. Therefore, it requires a lot of determinism and willpower in order to crack the wheel—probably thousands of lifetimes on the same time loop.

This is also why it's *not* a good idea to end one's life prematurely. First, it is very devastating for everybody involved--it affects all the people you've known along the lines of time; and not in a positive way. Not only that--if a person ends his lifecycle at the age of 30, thinking he will thus end his misery, he is up for a surprise because he will be recycled into the same situation again and commit the same act again and again until he makes another choice and goes through his misery instead of ending it prematurely. In many respects, it sets him back. Because even if he, after 50 lifetimes decides to NOT commit this escaping act again, he has to live through the rest of his life, CONFRONTING the misery that made him end his life in the first place. And then, little by little, lifetime after lifetime (with amnesia), he needs to handle what caused the misery in the first place, until he is breaking that vicious cycle by making other choices. This is what "karma" is all about. Prematurely ending one's life is a great example: you do it, go to the BLA, and you're told you need to go back and finish. And in this example, it can take many, many lifetimes to get through only that one problem.

We are experiencing exactly what we FOCUS on. You're focusing on this video right now, so that's your focus of attention. Your entire life is predestined and already completed many, many times, unless you make new choices (which we all are to a greater or lesser degree). If your life is a two-hour long movie, your current location in the movie is where you have your focus. The same goes for every other aspect of you, spread out on the perceived timeline.

If we back up a little bit and go back to when we discussed the crack in the wheel, what happens when we exit through the Grid? Let's say that the aspect of you that is listening to this right now is the aspect that will crack the wheel when this lifetime is over. If you didn't know anything about the holes in the Grid, and you're considered "evolved" enough from the Overlords' perspective, you would be welcomed by the Overlords and presented a choice whether to go back to Earth or become a non-physical being. Instead, you choose neither nor, and you aim for the Grid. What happens to the other soul aspects that are not nearly on your level of development? I would say that you will most probably pull them with you—all of them—as you exit through the Grid. We mentioned in a previous video that a few aspects of you might or might not still be trapped here until the Queen could release them, but I doubt it. Once you've woken up in your mind, the job is done, if you decide to really exit. It's YOUR mind and YOUR soul, and you can withdraw your energy as you please. Remember, this is a "mind game," and once you've "made up your mind" and gotten rid of all the synthetic light-bodies that have been added to you, which will happen when you exit, you can withdraw the rest of your energy, too, if you can get the picture of what I'm saying. This sounds most likely to me.

Some people have asked us why the Advanced Humans and Ascended Masters (also humans) don't remember or know about the Grid. In previous videos, long ago, we mentioned that we have several layers of artificial light-bodies—each one of them operating within certain frequencies/densities/dimensions. After death, you'll shed a few of them as you progress through the etheric realm and the astral. However, you still have synthetic light-bodies left that you *don't* shed. These light-bodies are also part of the Construct, and the Advanced Humans are not aware of them. Still, they keep you trapped within the System, and although you know and remember more than we do here in 3-D, these human souls still have amnesia. Only ONE light-body is your genuine one—they rest are overlays. The genuine one is what I've called the avatar in the WPP—this is your genuine soul-fire that you bring with you into the KHAA.

Hopefully, this will shed some more light on this subject, but I'm very sure the last word is not said yet.

